

# Veterans Memorial Park Meeting Agenda

Location: Maynard Public Library

Community Meeting 3: April 21, 2016 @ 7pm

Introductions: Bill Nemser, Town Planner of Maynard  
Staff and CBA Landscape Architects LLC

Project Schedule and Overview

Community Meeting 2 Recap

Design

Community Input and Feedback

Future Schedule and Closing Remarks

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# Introductions

## Town of Maynard

Town Planner: Bill Nemser

## CBA Landscape Architects LLC

Principal-In-Charge: Clara Batchelor

Staff Landscape Designer: Jessica Choi

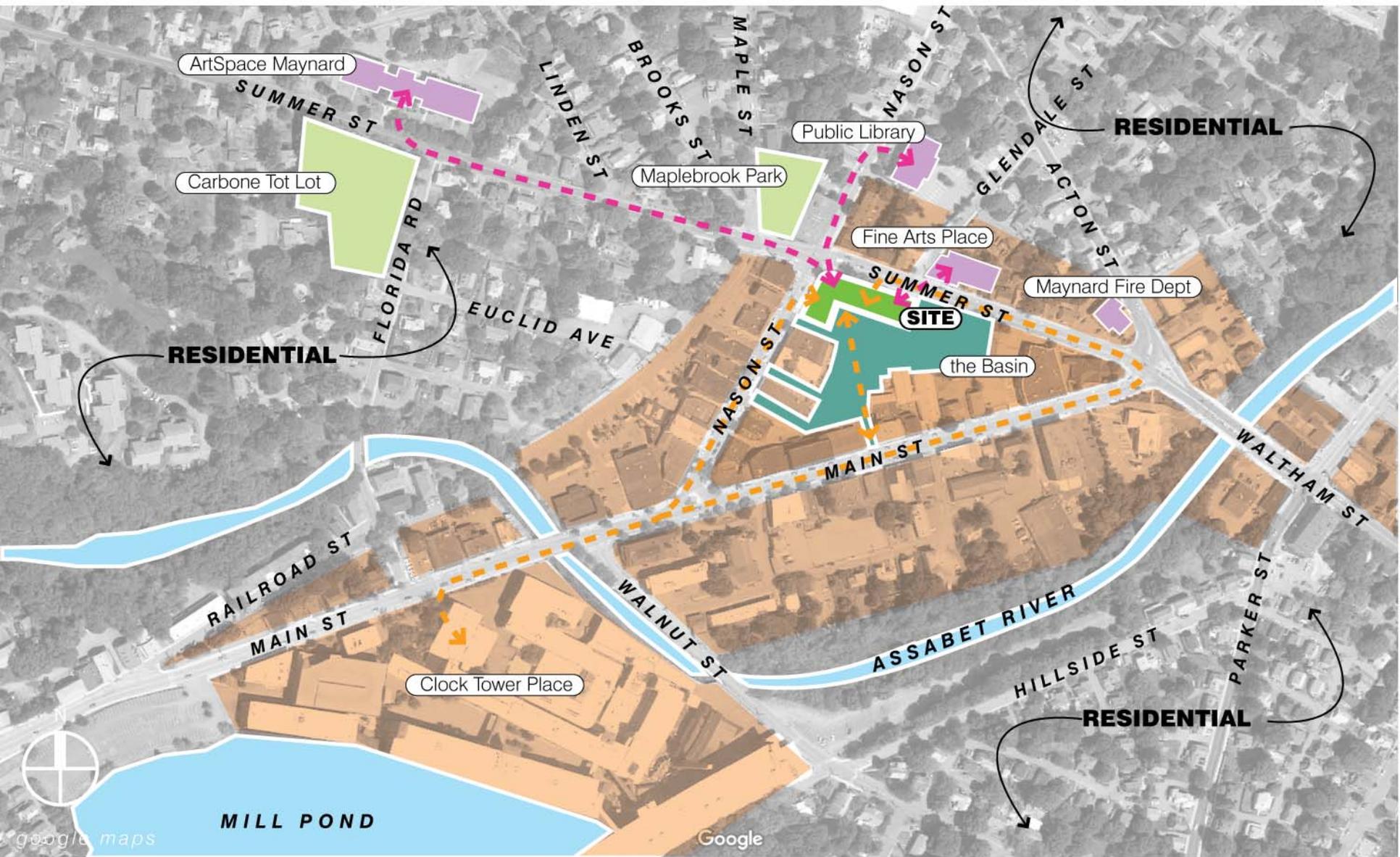
# Project Schedule

# Veterans Memorial Park

## Project Milestones

- **Meeting 1 (January 7, 2016 at 7:00 PM):** Present Site Analysis and Precedents, gather community input, and develop program wish list to guide Schematic Designs for future meetings.
- **Meeting 2 (February 25, 2016 at 7:00 PM):** Present Schematic Design Alternatives based on first meeting input. Community review and discussion, with the goal of developing a final Preferred Design Plan.
- **Meeting 3 (TBA):** Present Definitive Design based on community discussion at Meeting 2. With community input, discuss and clarify final design, phasing, and funding of park.

# MEETING 2 RECAP



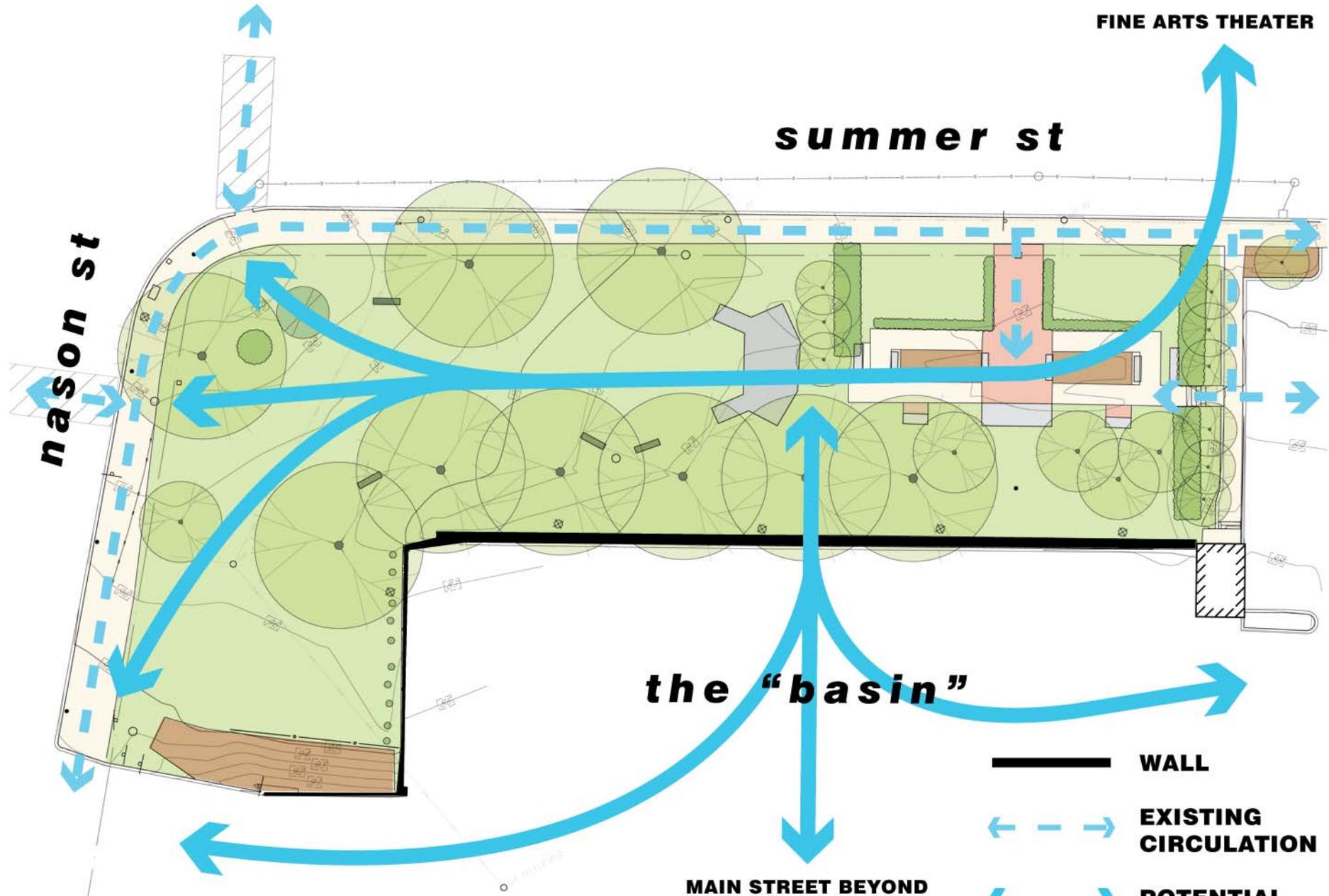
## LEGEND

- Municipal
- Downtown/Retail/Commercial
- Green Space
- Water
- Cultural Connections
- Retail/Comm Connections

# Context + Connections



Existing Conditions



FINE ARTS THEATER

summer st

nason st

the "basin"

MAIN STREET BEYOND

- WALL
- - -** EXISTING CIRCULATION
- POTENTIAL CONNECTIONS

Circulation & Connections

# Existing Site Photos



Memorial Area



Performance Area



Existing Benches and the “Basin” beyond



Looking toward Nason St



Relocate utility pole?

Looking southwest toward "Nason St. Parcel"

Relocate  
utility pole? →



Looking toward Summer St from "Nason St. Parcel"



Panoramic view from Nason St – gentle slope into the park



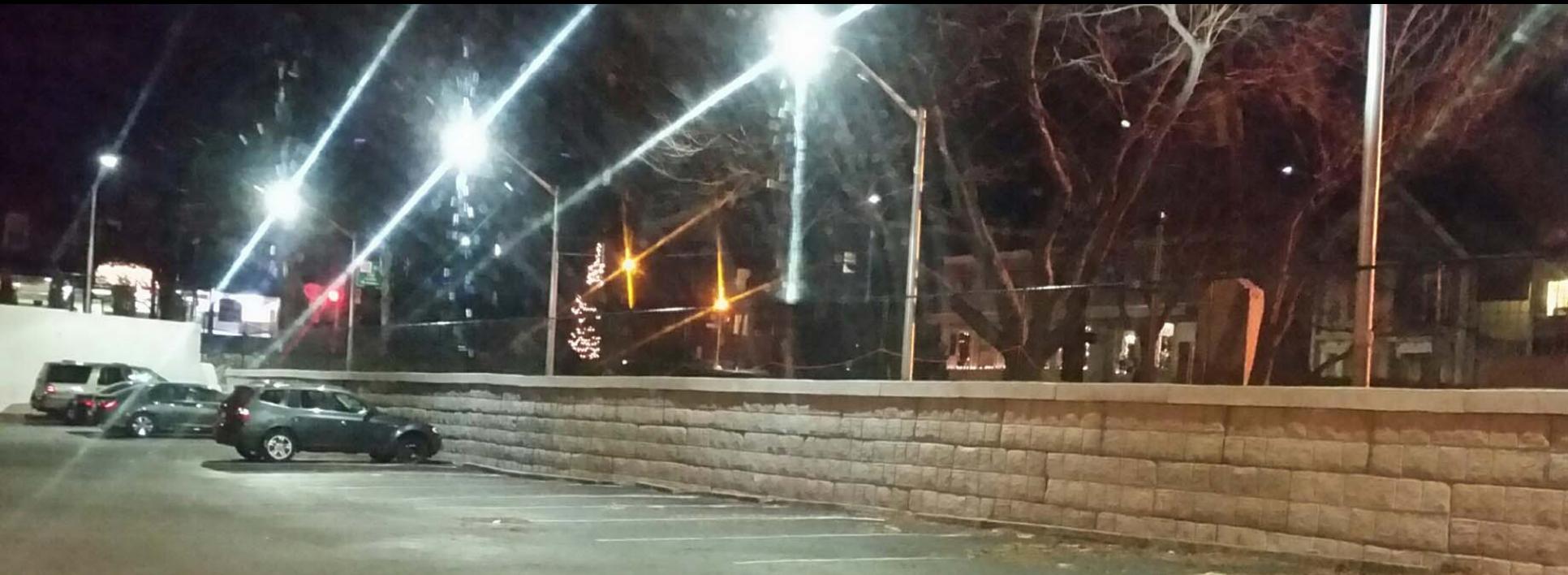
Park gently slopes downwards from Summer St/Nason St



“the Basin”



“the Basin”



“the Basin” at night



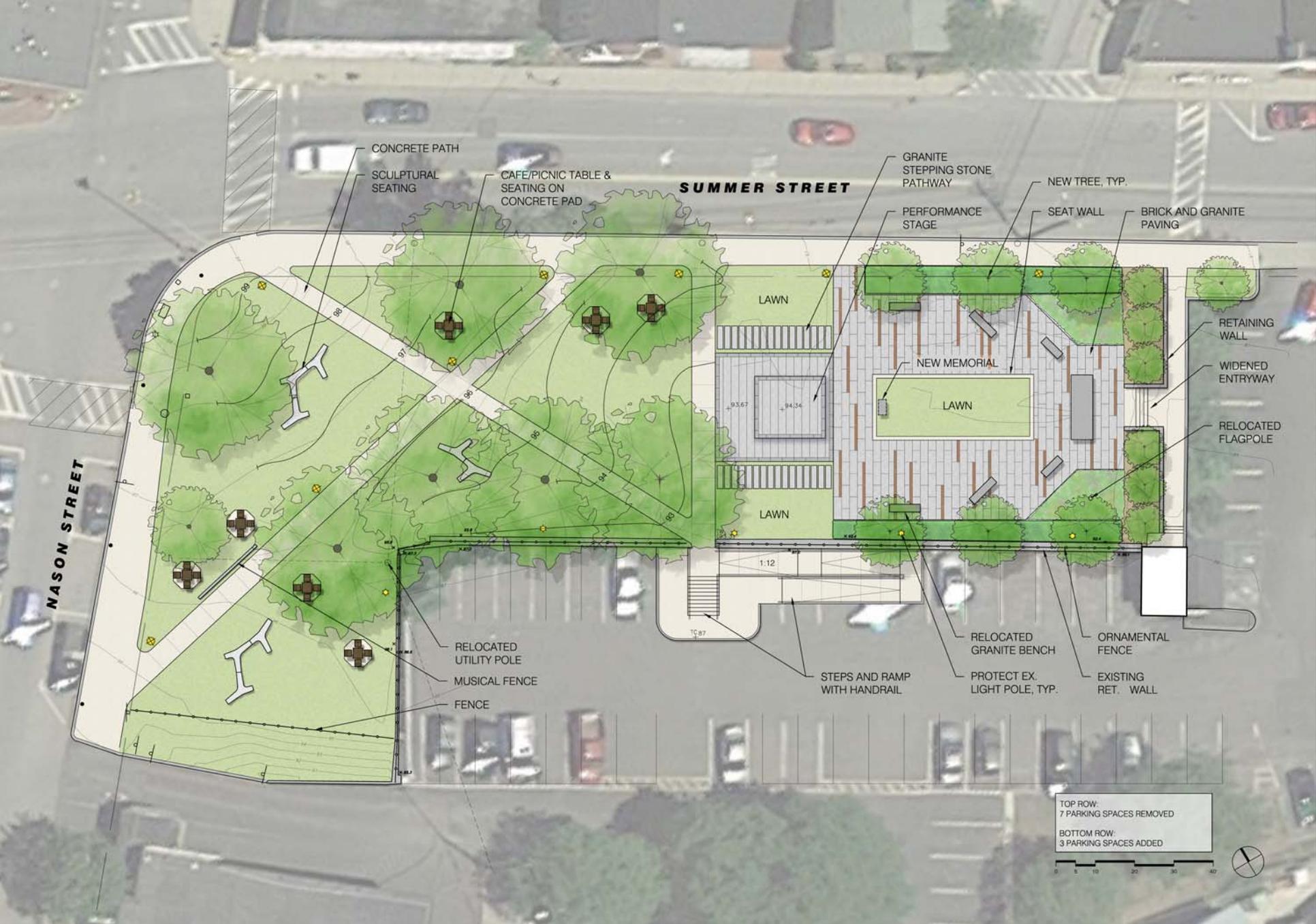
Electrical Power and Lighting

Use this corner's  
trees for holiday  
lighting?



Holiday Lights

# Meeting 2 Design Options



CONCRETE PATH

SCULPTURAL SEATING

CAFE/PICNIC TABLE & SEATING ON CONCRETE PAD

SUMMER STREET

GRANITE STEPPING STONE PATHWAY

NEW TREE, TYP.

PERFORMANCE STAGE

SEAT WALL

BRICK AND GRANITE PAVING

LAWN

NEW MEMORIAL

LAWN

LAWN

RETAINING WALL

WIDENED ENTRYWAY

RELOCATED FLAGPOLE

NASON STREET

RELOCATED UTILITY POLE

MUSICAL FENCE

FENCE

STEPS AND RAMP WITH HANDRAIL

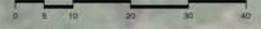
RELOCATED GRANITE BENCH

PROTECT EX. LIGHT POLE, TYP.

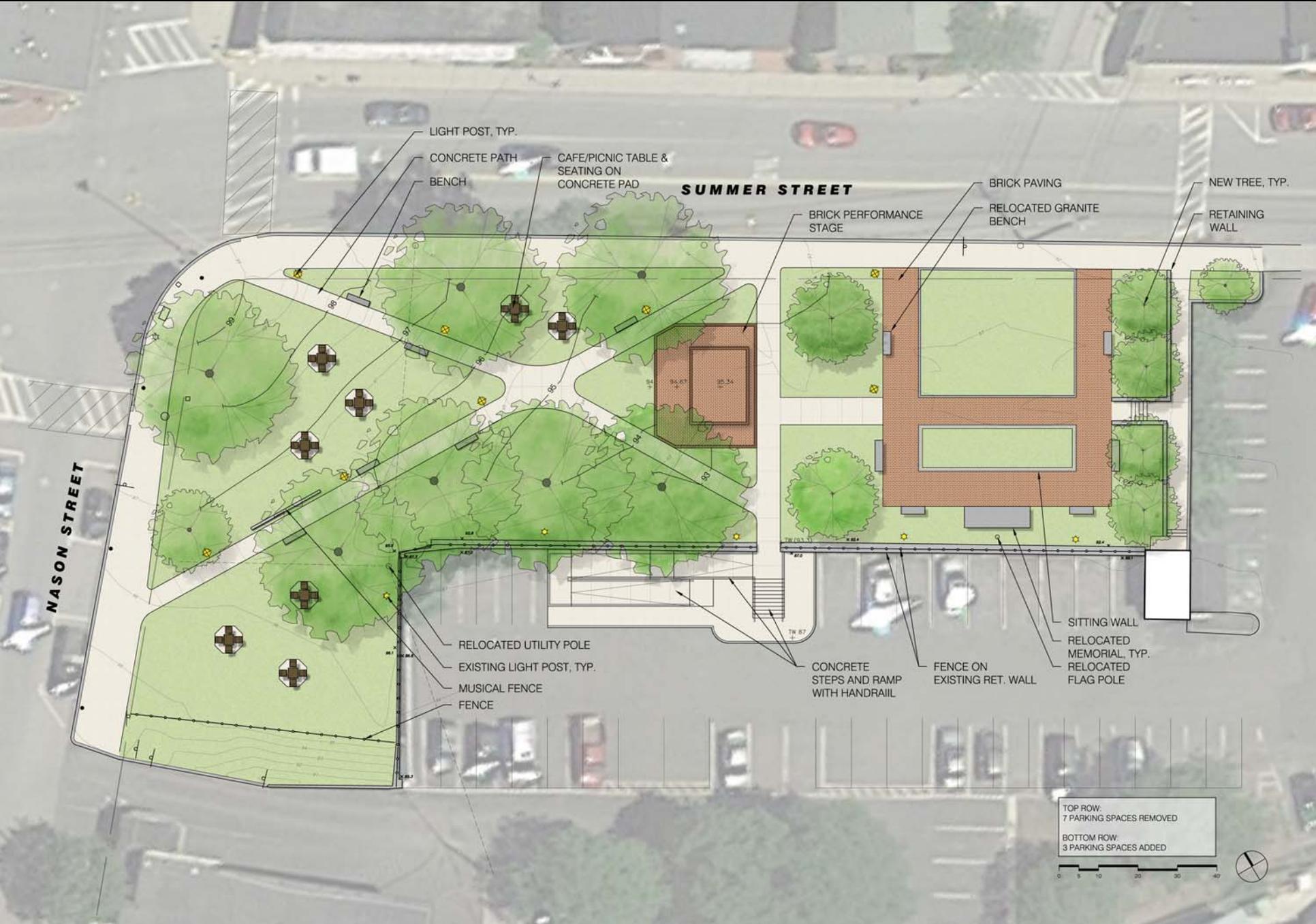
ORNAMENTAL FENCE

EXISTING RET. WALL

TOP ROW:  
7 PARKING SPACES REMOVED  
BOTTOM ROW:  
3 PARKING SPACES ADDED



Option 1 – Plan



LIGHT POST, TYP.

CONCRETE PATH

BENCH

CAFE/PICNIC TABLE & SEATING ON CONCRETE PAD

**SUMMER STREET**

BRICK PAVING

NEW TREE, TYP.

BRICK PERFORMANCE STAGE

RELOCATED GRANITE BENCH

RETAINING WALL

**NASON STREET**

RELOCATED UTILITY POLE

EXISTING LIGHT POST, TYP.

MUSICAL FENCE FENCE

CONCRETE STEPS AND RAMP WITH HANDRAIL

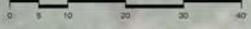
FENCE ON EXISTING RET. WALL

SITTING WALL

RELOCATED MEMORIAL, TYP.

RELOCATED FLAG POLE

TOP ROW:  
7 PARKING SPACES REMOVED  
BOTTOM ROW:  
3 PARKING SPACES ADDED



Option 2A – Plan





NASON STREET

SUMMER STREET

WOOD BENCH, TYP.

LIGHT POST, TYP.

PRECAST CONCRETE PAVING, TYP.

MUSICAL FENCE

NEW TREE, TYP.

RELOCATED GRANITE BENCH

RELOCATED UTILITY POLE

TERRACED LAWN

RETAINING WALL, TYP.

EXISTING LIGHT POLE, TYP.

FENCE ON RETAINING WALL

STEPS AND RAMP WITH HANDRAIL

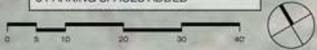
FENCE ON EXISTING RETAINING WALL

RELOCATED MEMORIAL, TYP.

RELOCATED FLAG POLE

WOOD PERFORMANCE STAGE FENCE

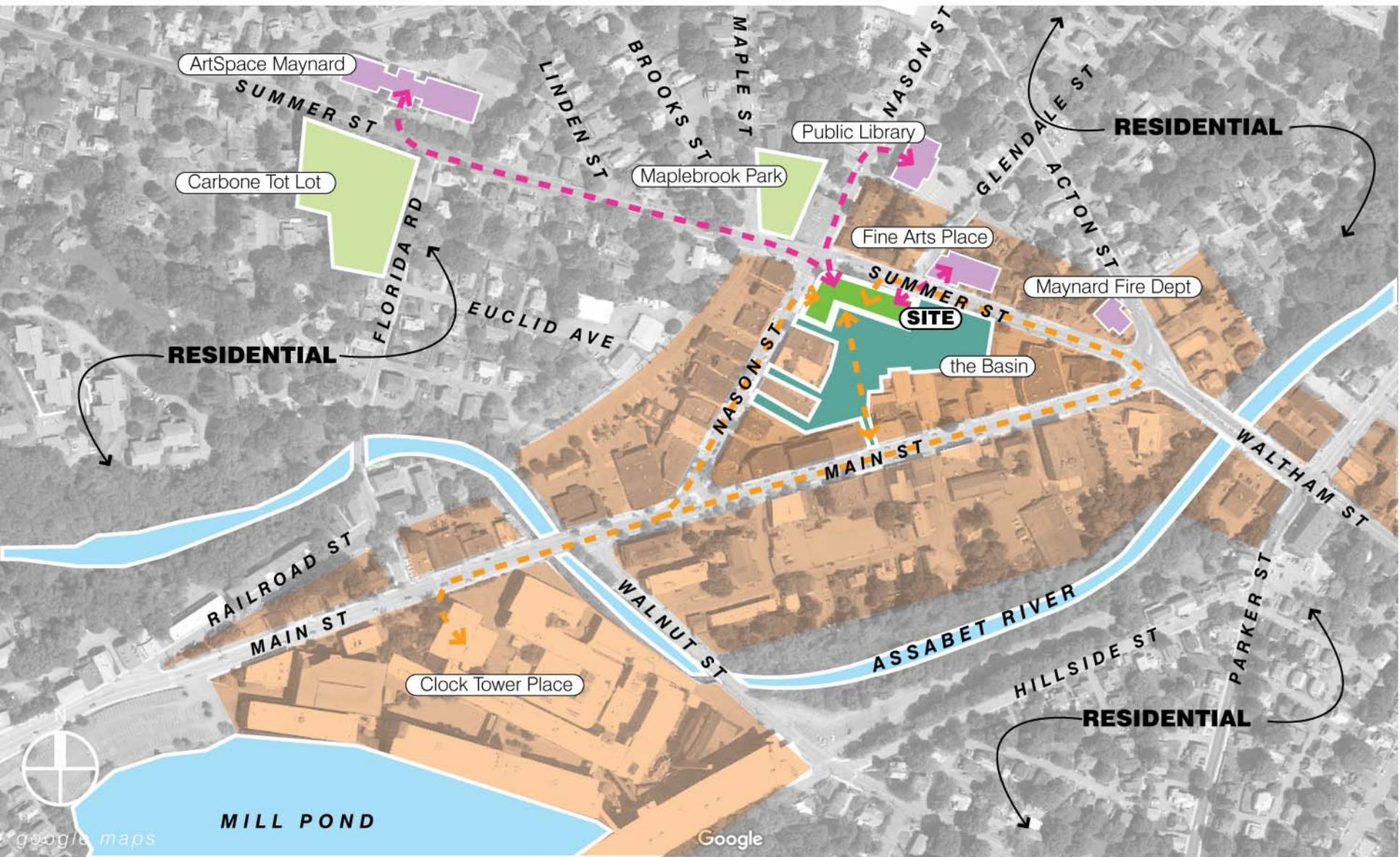
TOP ROW:  
ALL PARKING SPACES REMOVED  
BOTTOM ROW:  
3 PARKING SPACES ADDED



Option 3 – Plan

# Meeting 2 Feedback Summary:

- Increase pedestrian safety (add new sidewalk)
- More curvilinear pathways
- Performance space should be multi-purpose
- More brick paving
- More flowering plants
- Create a more defined space for flagpole
- Musical Fence may be too noisy
- Remove building to continue level sidewalk, but keep charging stations
- Enlarge green space if possible



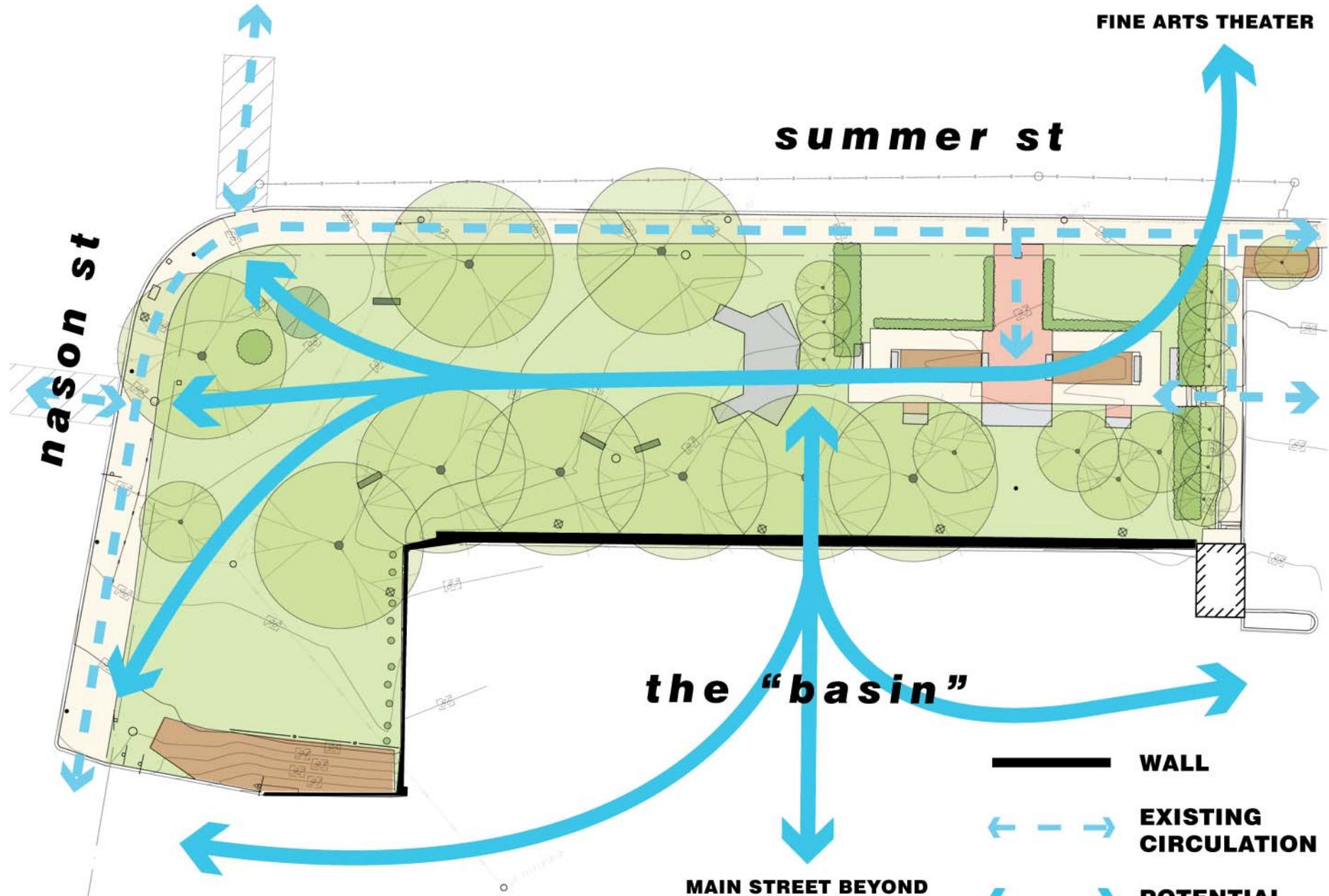
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# Context + Connections



Existing Conditions

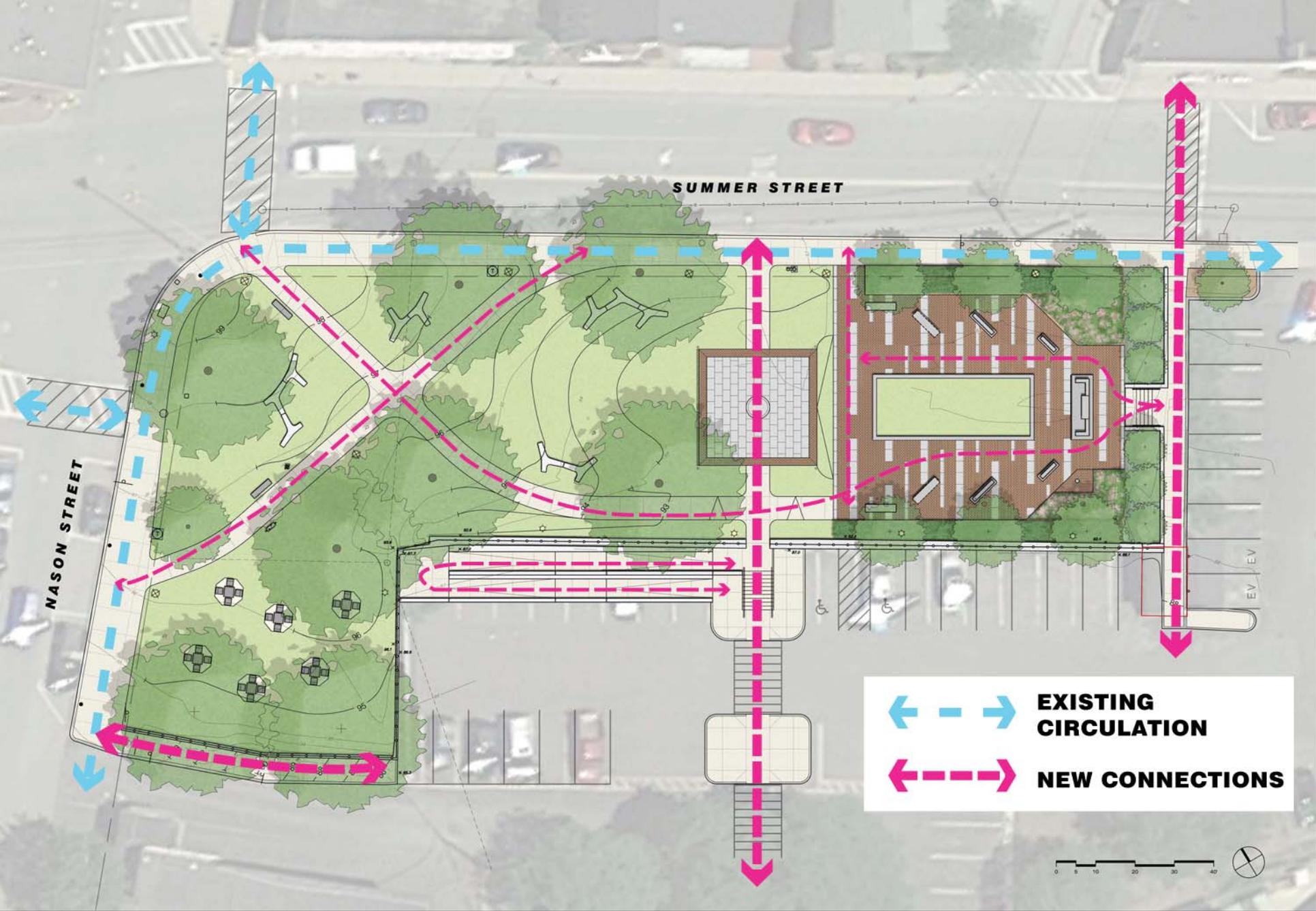


**Circulation & Connections**

FINAL DESIGN



# Final Design



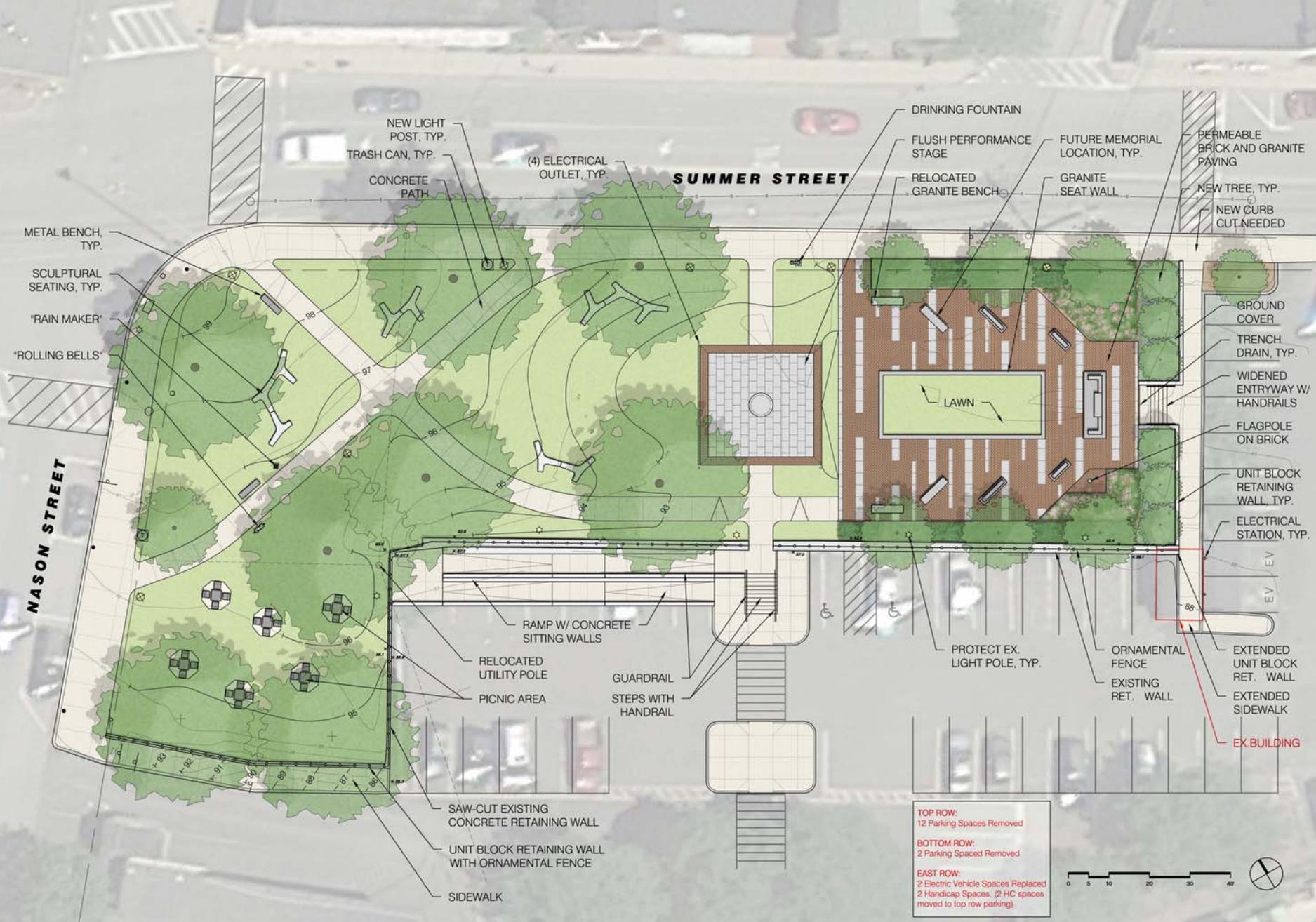
Final Design – New Connections/Circulation



Final Design – Phase 1



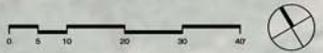
Final Design – Phase 2



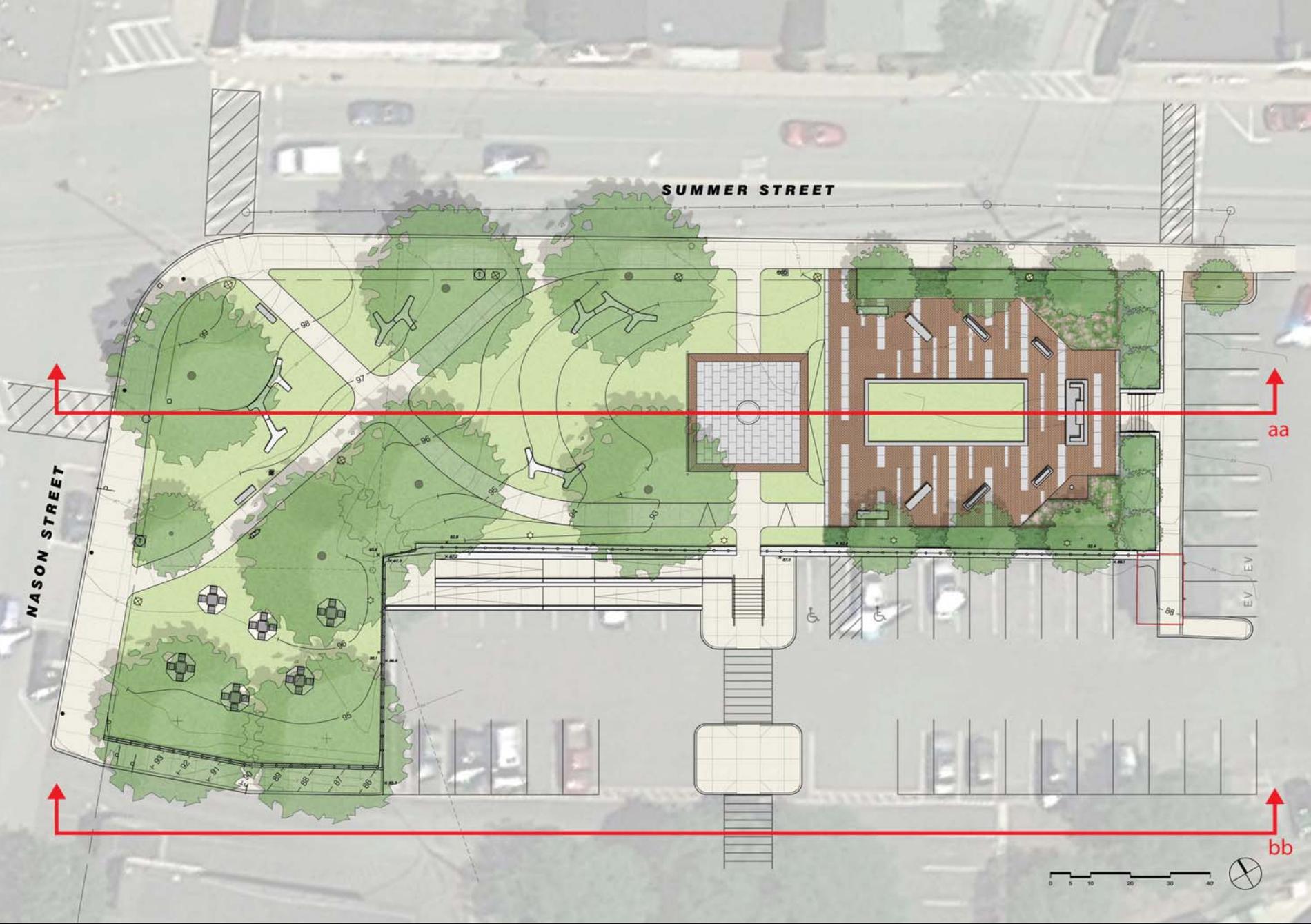
**TOP ROW:**  
12 Parking Spaces Removed

**BOTTOM ROW:**  
2 Parking Spaced Removed

**EAST ROW:**  
2 Electric Vehicle Spaces Replaced  
2 Handicap Spaces. (2 HC spaces moved to top row parking)



# Final Design



Key Plan - Long Section and Elevation



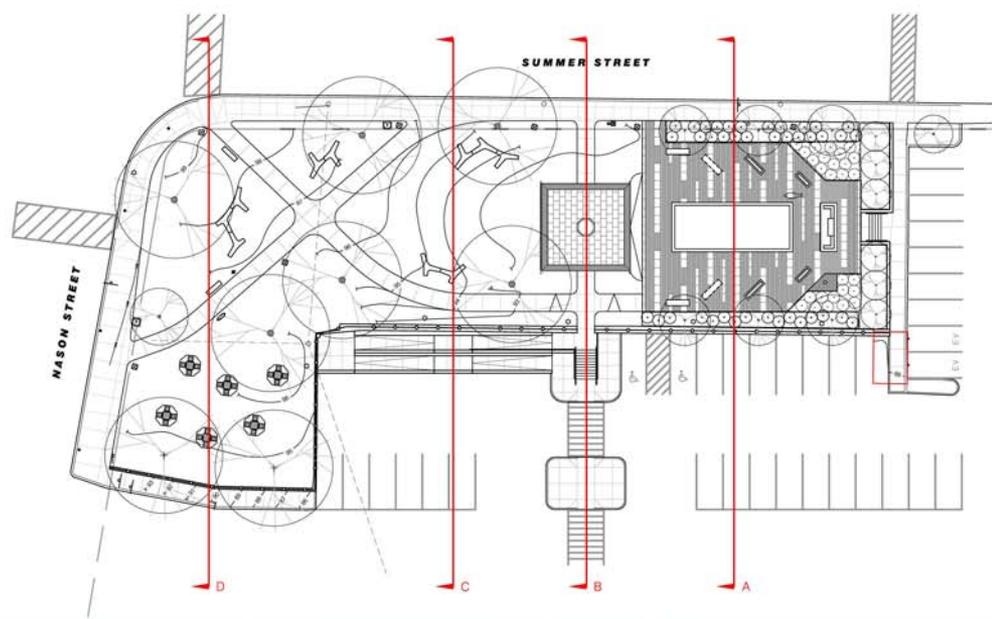
LONG SECTION (aa)



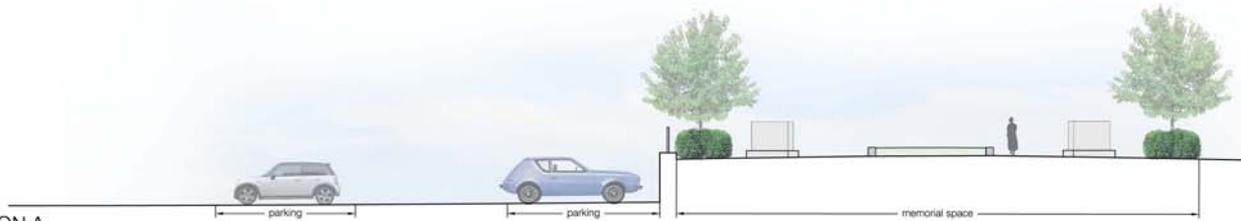
LONG ELEVATION (bb)



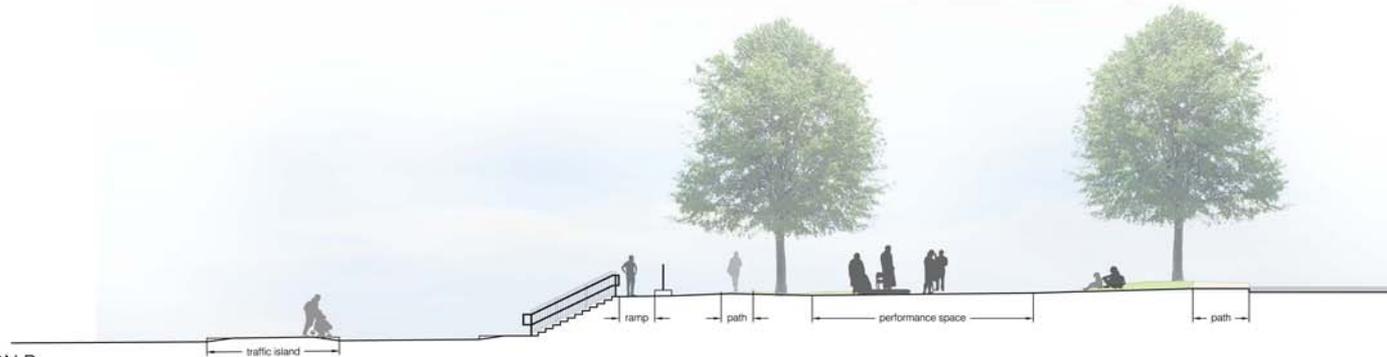
# Long Section and Elevation



KEY PLAN



CROSS SECTION A



CROSS SECTION B

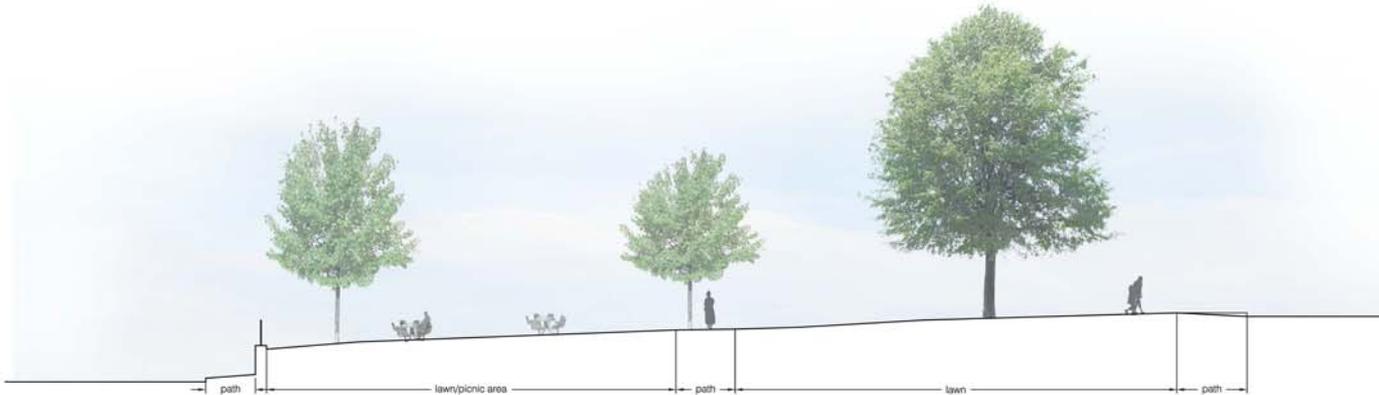


# Cross Sections A and B

SECTION C



SECTION D



# Cross Sections C and D



Looking East (Before)



Looking East (After)



*Twig Bench*



*Picnic Table*



*Metal Ribbon Bench*



*Traditional Lightpost*

# Design Elements: Seating and Lighting

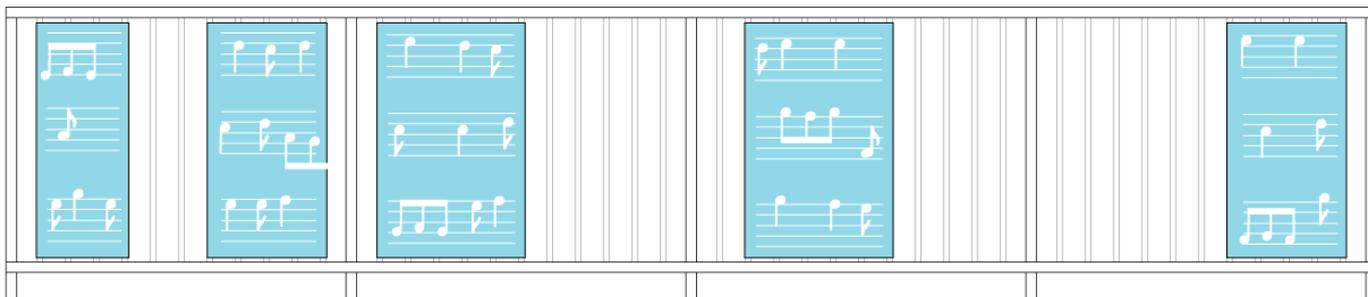
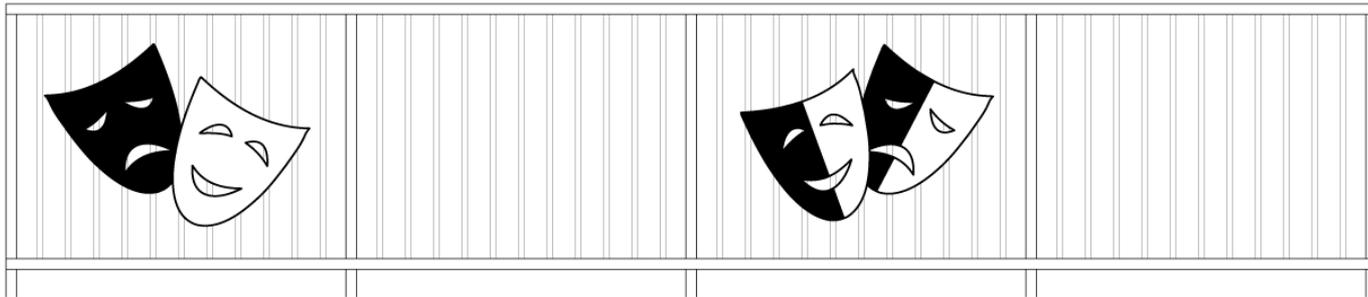
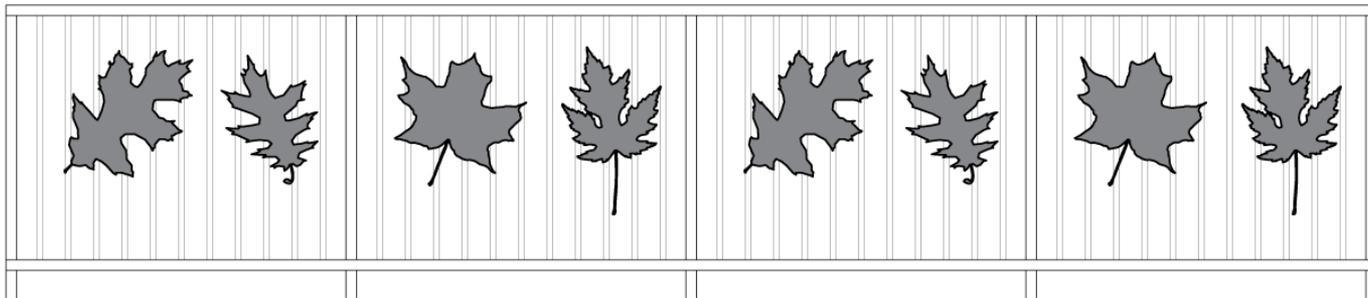


*Rain Maker by Goric*

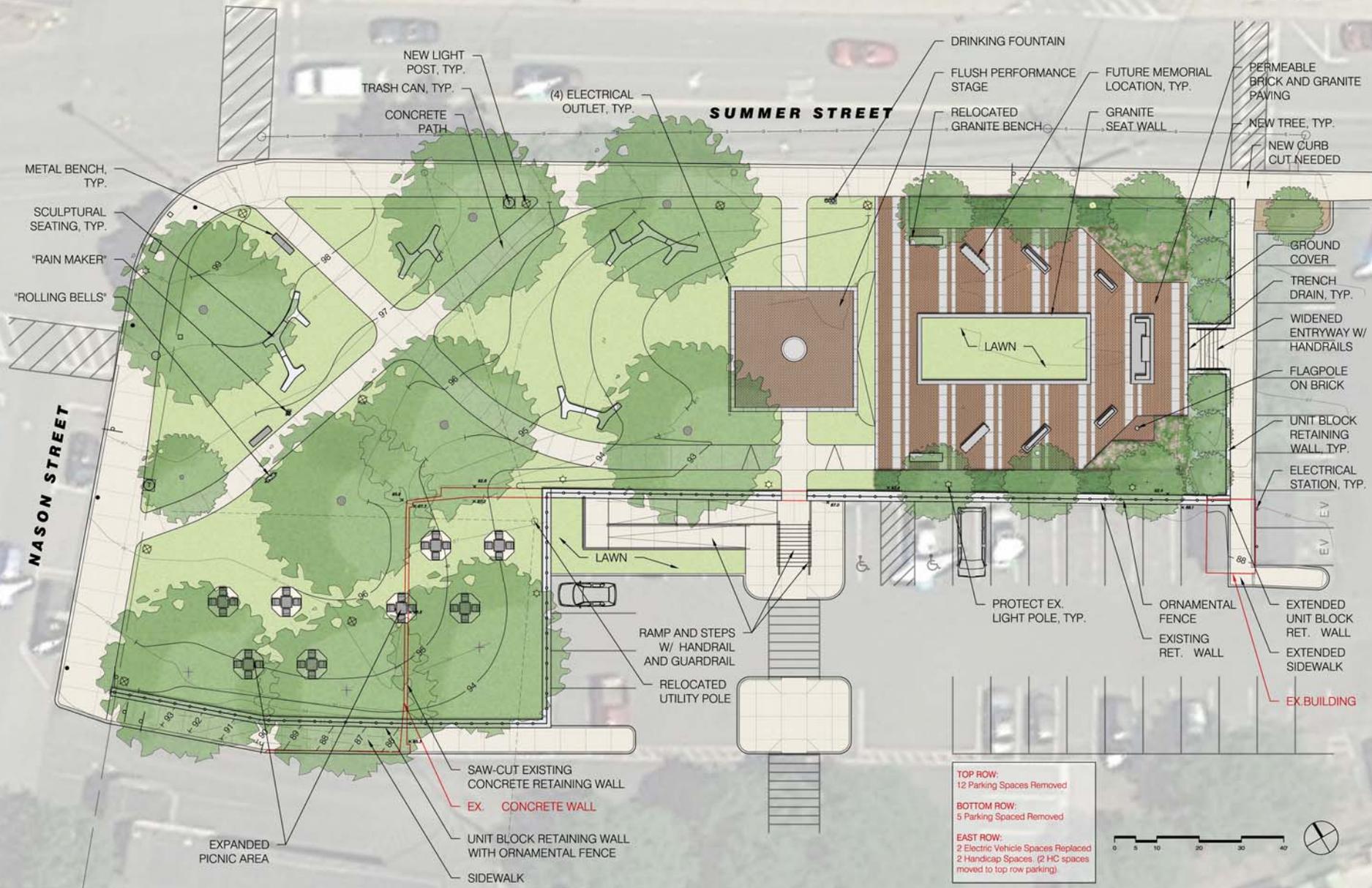


*Rolling Bells by Goric*

Design Elements: Play



# Decorative Fence Studies



# Opportunity for Expansion of Park

# Community Input And Comments